

IN THE SPECIFICATION:

Please amend the title on the cover page and page 1 as follows:

**~~SYSTEM AND METHOD FOR ENSURING CLIENT ACCESS TO~~
~~MESSAGES FROM A SERVER~~**

Please amend the paragraph 23 of the application as published as follows:

Thus, it would be an advancement in the art to provide a ~~system and~~ method to manage unpaired messages such that unpaired messages may be utilized by the clients even after a communications mismatch. It would be a further advancement to provide a ~~system and~~ method to manage unpaired messages in a single central server location rather than in each remote client. It would be a further advancement to provide unpaired message management without increasing the size of the clients. It would be yet another advancement in the art to provide unpaired message management by using existing server functionality rather than consuming additional client computer resources. It would be yet another advancement in the art to provide a ~~system and~~ method for managing unpaired messages such that the ~~system and~~ method may be initiated by a client's request. It would be yet another advancement in the art to provide a ~~system and~~ method for managing unpaired messages to recognize the existence of unpaired messages and automatically manage these messages for later delivery to the client. It would be yet another advancement in the art to provide a ~~system and~~ method for managing unpaired messages such that the client may request one or more unpaired message be sent to the client. Such an invention is disclosed and claimed herein.

Please amend the paragraph 24 of the application as published as follows:

The invention is a ~~system and~~ method for ensuring client access to unpaired messages from a server. The ~~system~~ method includes a server detecting at least one unpaired message intended for a client and storing this message in a data structure. Subsequent unpaired messages intended for this client are also stored in the data structure. The ~~system~~ method further includes use of a communications protocol between the client and server. The protocol allows the server to notify the client when the client has pending unpaired messages. The client, using the protocol, requests at least one unpaired message stored in the data structure. The data structure storing the unpaired

messages may be created statically upon an initialization event within the server or dynamically upon the existence of the first unpaired message.

Please amend the paragraph 25 of the application as published as follows:

The ~~system of the~~ present invention further includes a request module, a response generator, an unpaired message module, and a response module. Requests from the client for one or more unpaired messages are passed directly from the request module to the response module. All other requests are passed to the response generator.

Please amend the paragraph 28 of the application as published as follows:

By using an unpaired message module and an unpaired message queue within the response module many advantages are obtained. First, a client which goes off-line and loses communication with the server, is not confused by unpaired messages which the client may not have been expecting or configured to handle. This means a server implementing the present invention may interact with sophisticated and simple clients. Second, the unpaired message queue may be created dynamically. This saves resources in the server. And third, the client controls whether unpaired messages are sent, the number that are sent, and whether a properly configured server utilizes the ~~system and~~ method.

Please amend the Abstract as follows:

The present invention is a method ~~and system~~ for ensuring client access to paired and unpaired response messages. In the method, the server detects one or more unpaired message which are stored in a data structure on the server. The data structure may be created when the server is started or automatically when the first unpaired message is identified. The method then uses a communications protocol between the client and server which allows the client to request on or more of the stored unpaired messages. The ~~system of the~~ present invention uses a request module configured to receive a client request and prepare the client request for a response generator. The response generator receives the client request from the request module and generates an appropriate response. Next, an unpaired message module analyzes the response message generated by the response generator and distinguishes a paired message from an unpaired message.

Then, the unpaired message module stores paired messages in an unpaired response data structure. Finally, a response module communicates paired and unpaired messages to the client.

IN THE CLAIMS:

Please amend the claims as follows: